

- Accounting (01%) _____
- Agriculture (05%) _____
- Animal Training (05%) _____
- Art (01%) _____
- _____
- Bargain (05%) _____
- Society (10%) _____
- Climb (DEX + STR %) _____
- Conceal (15%) _____
- Craft (05%) _____
- _____
- Cthulhu Mythos (00%) _____
- Cuneiform (EDU%) _____
- Cult (10%) _____
- Dodge (DEX×2%) _____
- Drive (05%) _____
- _____
- Devise/Repair (20%) _____
- Engineering (05%) _____
- Fast Talk (05%) _____
- First Aid (30%) _____
- Hide (10%) _____
- History (20%) _____
- Insight (05%) _____
- Jump (25%) _____
- Law (10%) _____
- Library Use (10%) _____
- Listen (25%) _____
- Locksmith (01%) _____
- Medicine (05%) _____
- Natural World (10%) _____
- Navigate (10%) _____
- Occult (05%) _____
- Other States (01%) _____
- _____
- _____
- Own Language (EDU×5%) _____
- _____
- Other Language (01%) _____
- _____
- _____
- Persuade (01%) _____
- Pilot Boat (05%) _____
- Ride (05%) _____
- Science (01%) _____
- _____
- _____
- Sneak (10%) _____
- Spot Hidden (25%) _____
- Status (15%) _____
- Swim (25%) _____
- Track (10%) _____

Investigator Name _____
 Birthplace _____
 Occupation _____
 House Gods _____
 Client/Patrons _____
 Sex _____ Age _____ Literate? _____

CHARACTERISTICS

STR _____ DEX _____ INT _____ Idea _____
 CON _____ APP _____ POW _____ Luck _____
 SIZ _____ SAN _____ EDU _____ Know _____
 99 - Mythos _____ Damage Bonus _____

MAGIC

	0	1	2	3	4	5	6	7			
8	9	10	11	12	13	14	15	16	17	18	19
20	21	22	23	24	25	26	27	28	29	30	31
32	33	34	35	36	37	38	39	40	41	42	43

HP

	-2	-1	0	1	2	3	4	5	6	7	
8	9	10	11	12	13	14	15	16	17	18	19
20	21	22	23	24	25	26	27	28	29	30	31
32	33	34	35	36	37	38	39	40	41	42	43

SANITY

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21			
22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47
48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73
74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99

INCOME AND ASSETS

Income _____
 Shekels on hand _____
 Important Possessions _____

 Residence _____

WEAPONS

	%	Damage	Hand	Range	#Attacks	Shots	HP
<input type="checkbox"/> Fist (50%)	_____	1D3 + db	1	touch	1	1	n/a
<input type="checkbox"/> Grapple (25%)	_____	special	2	touch	1	1	n/a
<input type="checkbox"/> Head (10%)	_____	1D4 + db	0	touch	1	1	n/a
<input type="checkbox"/> Kick (25%)	_____	1D6 + db	0	touch	1	1	n/a
<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	_____

PERSONAL DATA

Personal Description _____

 Family and Friends _____

 Incidents _____
 Distinguishing Marks _____

SPELLS KNOWN

ARMOR AND SHIELD

Type _____
 Points _____
 Type _____
 Points _____

NOTES AND HISTORY

